

**MINUTES OF THE CITY COUNCIL
OF THE CITY OF LOS ALAMITOS**

SPECIAL MEETING – MONDAY, MARCH 16, 2009

CALL TO ORDER

The City Council met in Special Session at 3:00 p.m., Monday, March 16, 2009, in the Council Chambers, 3191 Katella Avenue, Mayor Edgar presiding.

ROLL CALL

Present: Council Members: Mejia, Stephens, Poe and Edgar

Absent: Council Members: None

Present: Staff: Nita McKay, Interim City Manager
Dean Derleth, City Attorney
Susan C. Vanderpool, City Clerk

3. ORAL COMMUNICATIONS

At this time, any individual in the audience may come forward to speak on any item within the subject matter jurisdiction of the City Council. Please state if you wish to speak on an item on the Agenda. Remarks are to be limited to not more than five minutes.

Mayor Edgar opened Oral Communications. There being no one present wishing to speak, Mayor Edgar closed Oral Communications.

4. CLOSED SESSION

A. Public Employee Appointment

Title: City Manager
Authority: Government Code Section 54957

B. Conference with Labor Negotiator

Title: Conference with Labor Negotiator
City Representatives: Dean Derleth, City Attorney
Unrepresented Employee: City Manager
Authority: Government Code Section 54957.6

Interim City Manager McKay read items 4A-B, and the City Council recessed into Closed Session. The Closed Session was conducted from 3:02 p.m. to 5:57 p.m.

RECONVENE

Mayor Edgar reconvened the meeting at 5:58 p.m., stating the meeting was recessed until after adjournment of the Regular meeting, for further discussion on items 4A-B.

Mayor Edgar reconvened the meeting at 9:51 p.m., and the City Council recessed into Closed Session. The Closed Session was conducted from 9:52 p.m. to 11:27 p.m.

RECONVENE

Mayor Edgar reconvened the meeting at 11:28 p.m. There was no reportable action.

5. ADJOURNMENT

The meeting was adjourned at 11:29 p.m. The next meeting of the City Council is scheduled for Monday, April 6, 2009, at 7:00 p.m., in the City Council Chambers.

Troy Edgar, Mayor

ATTEST:

Susan C. Vanderpool, City Clerk